



2017 Midwest JVA Challenge
Tournament Information Booklet

TABLE OF CONTENTS

Welcome Letter	5
Event Staff	5
Tournament Information.....	6
Team Registration/Check-In.....	6
General Tournament Format	6
Trainers	6
Results and Schedule Information	7
Warm-Up Procedures	7
Protest Procedure	7
Tournament Seeding.....	7
Food & Drink at Playing Sites	7
Team and Player Policies	8
Team Forfeitures.....	8
Officiating Assignments.....	8
Missed Officiating Duties	8
Admission Information	9
Housing Information	9
Team Check-In Information	10

For all up to date schedule and results information, please visit <http://www.advancedeventsystems.com>

WELCOME

Welcome to the 2017 Midwest JVA Challenge hosted by NetLynx Sports and Nebraska Juniors!

We are looking forward to a great 2 days of competition and hope that you will find the event, facilities, and accommodations more than satisfactory. Please understand that careful consideration went into scheduling the event to allow for maximum participation (5 match minimum). Thank you to all the clubs, coaches, players, parents, and college coaches for supporting and making this a great event. We have maxed out our capacity with 144 teams in 2017!

EVENT STAFF

Event Director/Coordinator Tim Keating
Head Official/Protest Committee Tom Cote
Tournament Desk.....Marty Smith & Marci Novak
Club Coordinator..... Nebraska Juniors

DES MOINES VISITORS INFORMATION

The Midwest JVA Challenge is excited to be back in Des Moines for a fourth year! Catch Des Moines is the official Convention and Visitors Bureau of Des Moines. You can find valuable information on their website:

<http://www.catchdesmoines.com/>



CATCH
DES MOINES

TOURNAMENT INFORMATION

Facility Info and Directions

Facilities doors will open at 7:00am on Saturday and Sunday. We are requesting that players keep their bags near their courts to avoid any clutter and increase space between the playing surfaces and walkways.

Iowa Events Center - Hy Vee Hall

730 Third Street

Des Moines, IA 50309

Playing Waves

AM Wave: 18 Open, 17 Open, 15 Club, 12 Club

PM Wave: 17 Club, 16 Club, 14 Club, 13 Club

Team Registration/Sign in

All teams must check in Saturday prior to their teams starting time. Teams will be asked to leave a phone number where they can be reached through out the event. This is very important in case of a major schedule change or any other emergency issues. We ask all teams to be prepared with their signed Advanced Event Systems roster and the Hotel Verification Form. Check-In will be available on Friday night from 6:00pm-8:30pm and Saturday Morning starting at 7:00 until 2:30p. More information is provided on a later page!

General Tournament Format

For the purpose of determining forfeits, the scheduled time for the first match time for each team is the time that any forfeit may occur at the scheduled starting time. After every team's first match of each day, matches will start ahead of schedule. After All teams are responsible for determining when they will play or work their next match. Tournament staff and officials are not responsible for relaying incorrect information. Please check your format of your pool. Formats vary in each division, please view your schedule for the format determined.

Tie Breaking Procedures

Tie Breakers will only be played when a team will be eliminated from gold contention. All head to head ties will be broken on match result. Please see tie-breaking procedures page for additional information. Tie-Breakers will be one set to 15 points, switch sides at 8.

Trainers

Trainers will be available on site from 7:00am until the end of the day each day. Athletes will be responsible for providing their own athletic tape. They will have for purchase.

Results and Schedule Information

Complete posting of results and next round of play will be done on the Advanced Event Systems Website located at <http://www.advancedeventsystems.com>. This is the official schedule. **There will be no paper postings of pool results around tournament desk.** Check the internet for all results.

Before leaving the site be sure you check carefully your position in the pool. Site Directors and officials will **not** be held accountable for miscommunications or schedule interpretations. The official tournament posting on the Internet/Results stations are the only source that will be considered should a dispute arise.

Warm-Up Procedures

For all matches during the event, warm-up time will be 2-4-4. 2 minutes for shared ball handling, 4 minutes for the serving team to have the entire court, 4 minutes for the receiving team to have the entire court. Matches will be played ahead of schedule if possible.

We are asking teams to help shag for the opponent during warm-ups to keep balls off other courts.

Bring your own warm-up balls.

Protest Procedure

If a protest needs to be filed it is to be done at the time of the incident, no later. The first referee is obligated to acknowledge and record all protests. Only the floor captain may file a protest. The protest must be written on the score sheet by the official scorekeeper or the first official, and must be signed by the person presenting the protest as well as the first official. All protests will be ruled upon prior to the next service. Judgment calls may not be protested. Protests will be considered only for situations outlined in the United States Volleyball Official Rules booklet. The protest committee will handle all protests. The protest committee is led by head official Justin Basovsky.

Tournament Seeding

Seeding for this event was done and confirmed with the use of Advanced Event Systems results only. No outside event results were used unless imported into AES.

Food & Drink in all Sites

There is to be **no outside food or drink allowed in the facility.** Please leave all coolers and food outside the facilities. Absolutely no food is allowed on the SportCourt surfaces or court areas in any of the facilities. Teams which violate this rule will be removed from the event venue. Spectators which violate this rule will be asked to leave.

Spectator Seating

There will be plenty of spectator seating and food available. **NO OUTSIDE CHAIRS WILL BE ALLOWED IN THE PLAYING FACILITY.** We appreciate your cooperation in advance for facility rules.

TEAM AND PLAYER POLICIES

Team Forfeitures

A team that intentionally forfeits a match will be excluded from further participation in the event. If a team forfeits a match, the forfeit will be considered intentional unless the team shows good cause for the forfeit. The Event Arbitrator will determine if good cause exists.

Last Day Forfeits: Teams that enter the Midwest JVA Challenge are committing to participating in the full event. Teams have control over their travel plans and those plans should be made so that a team will not have to forfeit any matches. A team that forfeits a match for any reason other than illness, injury or emergency is denying another team a match. Additionally, in a single elimination format, it is poor sportsmanship to deny a team the right to move on by beating them and then forfeiting out of the event. Furthermore, it is even more unacceptable to forfeit and then, as loser of the match, not to remain and officiate the next match.

Teams that have no flexibility in their travel plans and know they will need to leave before the conclusion of an event should notify the Tournament Director early on in the event. A decision will be made by the Tournament Director when the team will need to take their forfeit. Teams forfeiting should recognize that additional penalties may apply.

A team that does not fulfill their officiating duty shall be responsible for the match fees assessed for a certified officiating team to work.

Officiating Assignments

Teams are required to officiate as noted on the master schedule. During the pool play rounds the officiating teams are designated on the schedule available online. Teams must supply a down referee, lines people, and scorers. It is NOT required in this tournament that a coach be the 2nd referee, but is strongly recommended. A rostered adult from the officiating team must be present during all matches.

On Sunday, on most of the courts the losing team will stay and officiate the next match on their court. Those teams finishing pools on Sunday may also have officiating duties after their pool play completes. Check the schedule for verification of your work assignments.

The definition of "next match" is the next match that requires an officiating team on that court. For example, a team which loses a match at 8:00 am will normally officiate the next match which is scheduled at 9:00 am, however if there is no scheduled match at 9:00am or the 9:00am match is forfeited by a team, the scheduled officiating team will ref the next match which occurs on that court.

In some cases on Sunday a team that plays the 9:00am will have to be the work team at 8:00 am. These teams are noted in both the master schedule and on the playoff charts. On the playoff chart the officiating teams are those teams which have a box around them. **Check the schedule carefully to see if you are the assigned team to match the 8:00am match on Sunday.**

Please double check your "Team Page" on Advanced Event Systems as a small glitch may not push through your officiating assignment if you are to officiate another division than the one you are playing in.

Missed Officiating Duties

A team's failure to have a complete officiating crew, including a rostered coach for that team, available and on time, for a match officiating assignment could result in the team having to forfeit the first game of its next match. For every minute an officiating team is late to fulfill its assignment, one point will be awarded to that team's next opponent for the first game of the next match – up to 25 points. No more than 25 points will be awarded to the team's next opponent, even if the team designated to officiate misses the entire match. The clock begins to run at the completion of the final 4 minutes of warm ups. A team will forfeit its entire next match for failing, a second time, to have an officiating crew available, on time, for an officiating assignment.

ADMISSION INFORMATION

Admission Wristbands for the event will be required. On-Site Admission prices are for 12 and Older:

One Day Full-Event Pass: \$9

Two-Day Full-Event Pass: \$15

We will offer Admission Wristband Sales on Friday Night from 6:00pm – 8:30pm.

We encourage purchasing your wristbands on Friday Night to avoid long lines on Saturday!

HOUSING INFORMATION

We have found a great partner in Destination Phoenix to handle the housing needs of our traveling teams. When looking for a housing service, we wanted to make sure Customer Service was the most important piece of the puzzle. This is our 1st year working with Destination Phoenix. Mary Jane Hughes is the owner of Destination Phoenix and will take care of your housing needs!

- The JVA does not have a “Stay to Play” policy. We have secured the best prices available and hope that you will use the rooms in our block. The event does receive a financial benefit from the booking of hotel rooms through the online system. This financial benefit is used to offset the cost of the convention center to keep the cost of team entry down from year to year.

We will open up housing requests for 2017 beginning in August!



TEAM CHECK-IN INFORMATION

Onsite check-in is required for all teams registered for the 2017 Midwest JVA Challenge! Coaches, Club Directors or an authorized team representative can check in a team.

Prior to beginning play, a coach, an authorized team representative, or a club director must confirm his/her team's presence at the tournament by bringing their signed, accurate and complete roster to one of the registration times. Teams can only check in during onsite registration for the weekend. The signing agent is verifying that all the information contained on the roster is both complete and correct. No roster additions or changes (players or coaches) may be made once the roster is signed and turned in.

The signing agent must provide a working contact phone number on the signed roster in case of emergencies or in case the tournament desk has to contact the team. The signing agent is assuming all responsibility for the organization (club) and any consequence if the roster information is false or incorrect. Please be aware that teams will only be able to check in during the scheduled registration times.

Check-In Times:

Friday, May 6	6:00pm – 8:30pm	Hall A Pre-Function Area
Saturday, May 7	7:00am – 2:30pm	Hall A Pre-Function Area

New in 2017, Express Club Check-In!

If you are planning on having one representative check-in all teams for your club, you may submit our online application by May 1. There will be an express lane at check-in that will have all information organized ready for you to take. If you would like to have Express Club Check-In, please e-mail tkeating@adrenalinevb.com

SOCIAL MEDIA – FOLLOW US!

Facebook: <http://bit.ly/IQmlfjo>

Twitter: @MWJVChallenge

